



# 2021-22 MYAS WINTER SHOOTOUT PLAYING RULES



Except where modified, National Federation of State High School Associations rules will govern play.

## 1) Timing Factors

- Game Length:** Two 20-minute running time halves.  
The last two minutes of the second half will be stop time.
- Half Time:** Three minutes.
- Time Outs:** Each team is awarded three 60 second time outs per game. Unused time outs do not carry over to the overtime period(s).
- Overtime Period(s):** Overtime periods will be a continues series of complete two-minute stop time periods until the tie is broken. Each team will be awarded one time out for each overtime, there are no carry-overs. There will be a 60 second intermission between each overtime. The Tournament Director has the right to institute a sudden death (first team to score wins) after the second overtime period.
- Warm-up Time:** A minimum of three minutes will be allowed for warming up.
- Running Time:** If a team is ahead by 20 points or more during the last two-minutes of the game the remainder of the game will be played under running time.

## 2) Defense/Pressing

<b>Grades</b>	<b>Half-Court Defense</b>	<b>Full-Court Defense</b>
<b>3-4</b>	Person-to-Person Only	Not Allowed
<b>5</b>	Person-to-Person Only	Person-to-Person Only
<b>6-8</b>	No Restrictions	No Restrictions

- **NO** teams may use a full-court press if they are ahead of their opponent by 20+ points. After the first warning, the penalty for each violation of this rule will be a technical foul.
- Violations: First offense – a warning will be issued; second offense – technical foul.

**3) Technical Fouls/Free Throws:** Two points and the ball will be awarded to the opposing team (**do not** shoot free throws on technical fouls).

- 3rd grade and 4th grade teams will shoot free throws from 12 feet.

- 4)** The home team is determined by a coin toss at the beginning of each game. The home team can be determined by the first one listed on the score sheet. The home team is responsible for providing an official scorer for the game. The official scorer must sit at the scorer's table and must use the official score sheet provided for the game.
- 5)** Teams must have five players to start a game. Due to the tight time schedule, **game time is forfeit time**. The MYAS Tournament Director will make the final decision on game forfeitures.
- 6)** If a three-point line exists, it will be used in all grades.
- 7)** Teams should have a reversible light and dark numbered jersey.
- 8)** Bonus shots will be awarded on the seventh team foul and the double bonus will be shot on the tenth team foul per half.

- 9) **Ejection Policy:** Any player, coach or spectator who has been ejected from a contest is declared to be ineligible for the remainder of that contest **AND** the next scheduled contest. Any player, coach or spectator ejected for **flagrant unsportsmanlike conduct** will be ejected for the remainder of the entire competition and may be subject to additional disciplinary action(s). Some examples of "flagrant unsportsmanlike conduct" include, but are not limited to fighting, repeated verbal abuse, intentional actions that inflict or intend to inflict bodily harm, cheating (such as use of a declared ineligible player or coach), repeated use of profane language, etc. The Protest Committee may review the disqualification only if the situation merits further consideration. Any ruling by the Protest Committee is final. Furthermore, any person ejected from a contest must leave the vicinity (**out of sight and sound**) of the playing area immediately and is prohibited from any further contact (**direct or indirect**) with the team until such time that the suspension has been lifted. Failure to comply with the rules of ejection may result in **game forfeiture**.

## EQUIPMENT AND GAME ADMINISTRATION

### **Inclement Weather**

If hazardous weather conditions exist, please visit [www.myas.org](http://www.myas.org) for a weather-related message. You can also contact the MYAS at 763-746-1712 for any weather related messages. If your games are not canceled and you do not show up for your game, you will have to pay a \$100.00 forfeit fine

### **Players**

Players must be enrolled in the grade in which they are participating. However, it is permissible to play up. For example, a 7<sup>th</sup> grader may play on an 8<sup>th</sup> grade team, but an 8<sup>th</sup> grader may not play on a 7<sup>th</sup> grade team. Boys must play on boys' teams and girls must play on girls' teams.

### **Team Composition**

Teams must be comprised of players from a bona fide traveling or school program. No all-star or independent teams will knowingly be permitted to play. The tournament protest committee will rule on any protest regarding team composition. The complete MYAS Traveling Basketball Guidelines can be found at [www.myas.org](http://www.myas.org).

### **Team Rosters**

The team roster is limited to 12 players.

### **Equipment**

- a. Game balls for 3rd and 4th grade boys' and girls' divisions will be the women's size (27.5) basketball.
- b. Game balls for boys' 5th-6th grade and girls' 5th grade and above will be the women's size (28.5) basketball.
- c. Game balls for boys' 7th grade and above will be the men's regulation size basketball.
- d. **UNIFORMS:** Jersey tops must be of identical color and it is recommended they be numbered on the front **and** back. The following numbers are recommended: 0, 1, 2, 3, 4, 5, 00, 10, 11, 12, 13, 14, 15, 20, 21, 22, 23, 24, 25, 30, 31, 32, 33, 34, 35, 40, 41, 42, 43, 44, 45, 50, 51, 52, 53, 54 and 55. A team may **not** have both numbers 0 and 00. Teams are encouraged to bring two sets of jerseys, if available. The **home** team (as determined by a coin flip) is awarded their choice of which color uniforms they will wear.
- e. Teams are responsible for providing their own first aid supplies.
- f. All jewelry must be removed **prior to** stepping onto the court. Players are **not** allowed to tape over any kind of jewelry (earrings, bracelets, necklaces, etc.).

### **Forfeit Policy**

Any team forfeiting a game will incur a \$100 fine for each forfeited game. Forfeiting a game will also place a team on probation. Forfeiting a game on any subsequent play date will result in a \$100 fine and immediate suspension from further MYAS participation for all coaches and players associated with that team. Please show up for your games!

### **MYAS Refund Policy**

- a. If a team drops out of an event prior to the entry deadline, a full refund will be issued.
- b. Teams dropping out of an event after the entry deadline will **NOT** receive a refund.
- c. If an event should have to be cancelled due to unforeseen circumstances (i.e. weather, loss of electricity, etc.), a prorated portion of your entry fee will be returned based on the number of games played.
- d. If an event is cancelled (with no games played) due to any of the above reasons, teams can elect a 75% refund of their entry fee or have 100% of their entry fee applied to a future MYAS event.